

GAME DEVELOPMENT USING SCRATCH

CONDUCTED BY:
SST TECHNOLOGIES



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Complete Hands-On
Training

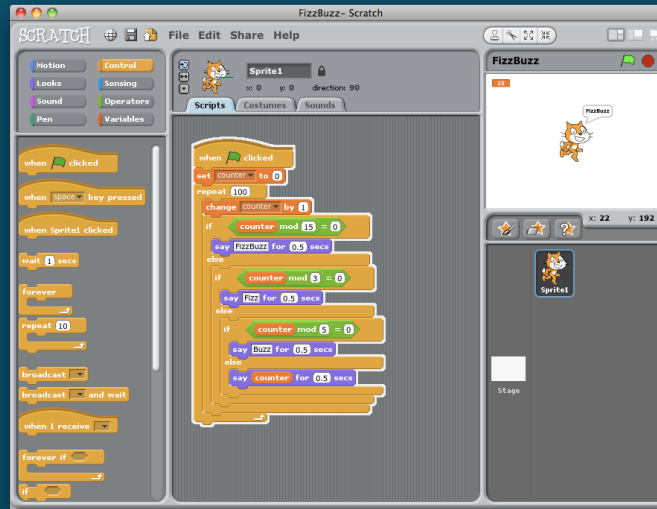
COURSE OBJECTIVES

- > Installation of Scratch Software
- > Introduction to Scratch
- > Simple Scratch programming
- > Animation
- > Building Games
- > Pong Starter Game
- > Hide and Seek Game
- > Musics and Dance
- > Video Sensing
- > Musical Buttons
- > Interactive Art
- > Paint with Gobo

and much more.....

SCRATCH

About Scratch



SCRATCH enables anyone-children and adults alike to start programming within minutes, without any prior knowledge. You simply drag and drop various code blocks and link them together like jigsaw pieces to form logical scripts, unobstructed by confusing jargon and tricky syntax.

About the Workshop

This Workshop will be held for two days with the prior aim to spread the knowledge of building games using Scratch.

You require zero knowledge of programming to take up this workshop.

But this workshop can improve the logical thinking.

This workshop is for students in 3rd Sem of all branches, who has interest in building a game with zero programming knowledge.

Essentials

Students are requested to bring their laptop, for a complete Hands-On training.